Weathered Wayfarer



Creature — Nomad Cleric

{W}, {T}: Search your library for a land card, reveal it, and put it into your hand. Then shuffle your library. Play this ability only if an opponent controls more lands than you.

Illus. Greg & Tim Hildebrandt
™ & © 1993–2002 Wizards of the Coast, Inc. 59/350

1/1

Weathered Wayfarer



Creature — Nomad Cleric

{W}, {T}: Search your library for a land card, reveal it, and put it into your hand. Then shuffle your library. Play this ability only if an opponent controls more lands than you.

Illus. Greg & Tim Hildebrandt
™ & © 1993–2002 Wizards of the Coast, Inc. 59/350

1/1

Weathered Wayfarer



Creature — Nomad Cleric

{W}, {T}: Search your library for a land card, reveal it, and put it into your hand. Then shuffle your library. Play this ability only if an opponent controls more lands than you.

Illus. Greg & Tim Hildebrandt
™ & © 1993–2002 Wizards of the Coast, Inc. 59/350

1/1

Weathered Wayfarer



Creature — Nomad Cleric

{W}, {T}: Search your library for a land card, reveal it, and put it into your hand. Then shuffle your library. Play this ability only if an opponent controls more lands than you.

Illus. Greg & Tim Hildebrandt
™ & © 1993–2002 Wizards of the Coast, Inc. 59/350

1/1