Inkrise Infiltrator 1



Creature — Human Ninja

Flying
3: Inkrise Infiltrator gets +2/+2 until end of turn.

1/2

341 C
NEO • EN 海鵜げそ/UMIU GESO
™ & © 2022 Wizards of the Coast

Inkrise Infiltrator 1

Creature — Human Ninja

Flying
3: Inkrise Infiltrator gets +2/+2 until end of turn.

1/2

341 C
NEO • EN 海鵜げそ/UMIU GESO
™ & © 2022 Wizards of the Coast

Inkrise Infiltrator 1

Creature — Human Ninja

Flying
3: Inkrise Infiltrator gets +2/+2 until end of turn.

1/2

341 C
NEO • EN 海鵜げそ/UMIU GESO
™ & © 2022 Wizards of the Coast

Inkrise Infiltrator 1

Creature — Human Ninja

Flying
3: Inkrise Infiltrator gets +2/+2 until end of turn.

1/2

341 C
NEO • EN 海鵜げそ/UMIU GESO
™ & © 2022 Wizards of the Coast

Inkrise Infiltrator 1

Creature — Human Ninja

Flying
3: Inkrise Infiltrator gets +2/+2 until end of turn.

1/2

341 C
NEO • EN 海鵜げそ/UMIU GESO
™ & © 2022 Wizards of the Coast

Inkrise Infiltrator 1

Creature — Human Ninja

Flying
3: Inkrise Infiltrator gets +2/+2 until end of turn.

1/2

341 C
NEO • EN 海鵜げそ/UMIU GESO
™ & © 2022 Wizards of the Coast

Inkrise Infiltrator 1

Creature — Human Ninja

Flying
3: Inkrise Infiltrator gets +2/+2 until end of turn.

1/2

341 C
NEO • EN 海鵜げそ/UMIU GESO
™ & © 2022 Wizards of the Coast

Inkrise Infiltrator 1

Creature — Human Ninja

Flying
3: Inkrise Infiltrator gets +2/+2 until end of turn.

1/2

341 C
NEO • EN 海鵜げそ/UMIU GESO
™ & © 2022 Wizards of the Coast