Keening Stone



Artifact

5, T: Target player puts the top X cards of his or her library into his or her graveyard, where X is the number of cards in that player's graveyard.

As it spins, dead voices shriek in an ever-increasing cacophony, rending the mind asunder.

Jung Park

™ & © 1993-2010 Wizards of the Coast LLC 219/248

Keening Stone

Artifact

5, T: Target player puts the top X cards of his or her library into his or her graveyard, where X is the number of cards in that player's graveyard.

As it spins, dead voices shriek in an ever-increasing cacophony, rending the mind asunder.

Jung Park

™ & © 1993-2010 Wizards of the Coast LLC 219/248

Keening Stone



Artifact

5, T: Target player puts the top X cards of his or her library into his or her graveyard, where X is the number of cards in that player's graveyard.

As it spins, dead voices shriek in an ever-increasing cacophony, rending the mind asunder.

Jung Park

™ & © 1993-2010 Wizards of the Coast LLC 219/248

Keening Stone

Artifact

5, T: Target player puts the top X cards of his or her library into his or her graveyard, where X is the number of cards in that player's graveyard.

As it spins, dead voices shriek in an ever-increasing cacophony, rending the mind asunder.

Jung Park

™ & © 1993-2010 Wizards of the Coast LLC 219/248

Keening Stone



Artifact

5, T: Target player puts the top X cards of his or her library into his or her graveyard, where X is the number of cards in that player's graveyard.

As it spins, dead voices shriek in an ever-increasing cacophony, rending the mind asunder.

Jung Park

™ & © 1993-2010 Wizards of the Coast LLC 219/248

Keening Stone

Artifact

5, T: Target player puts the top X cards of his or her library into his or her graveyard, where X is the number of cards in that player's graveyard.

As it spins, dead voices shriek in an ever-increasing cacophony, rending the mind asunder.

Jung Park

™ & © 1993-2010 Wizards of the Coast LLC 219/248

Keening Stone



Artifact

5, T: Target player puts the top X cards of his or her library into his or her graveyard, where X is the number of cards in that player's graveyard.

As it spins, dead voices shriek in an ever-increasing cacophony, rending the mind asunder.

Jung Park

™ & © 1993-2010 Wizards of the Coast LLC 219/248

Keening Stone

Artifact

5, T: Target player puts the top X cards of his or her library into his or her graveyard, where X is the number of cards in that player's graveyard.

As it spins, dead voices shriek in an ever-increasing cacophony, rending the mind asunder.

Jung Park

™ & © 1993-2010 Wizards of the Coast LLC 219/248