Sigil Captain {1}{G}{W}



Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}



Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}



Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}



Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145

Sigil Captain {1}{G}{W}

Creature — Rhino Soldier

Whenever a creature comes into play under your control, if that creature is 1/1, put two +1/+1 counters on it.

"One sigil awarded for valor, the other awarded for surviving Hellkite's Pass."

Howard Lyon

3/3

™ & © 1993-2009 Wizards of the Coast LLC 77/145