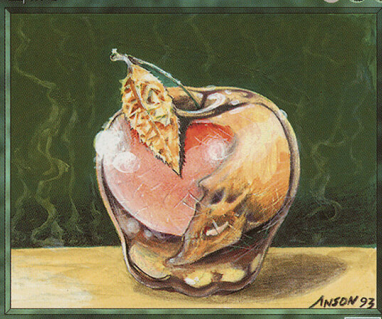
Lure 1



Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

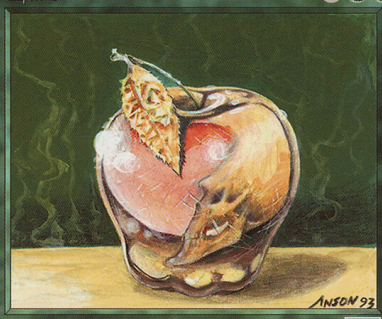
All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1



Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

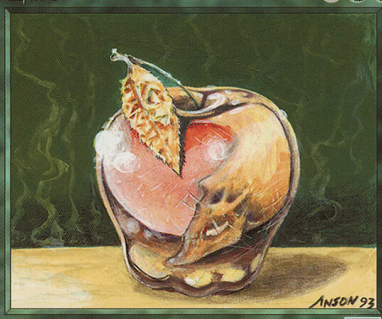
All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1



Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

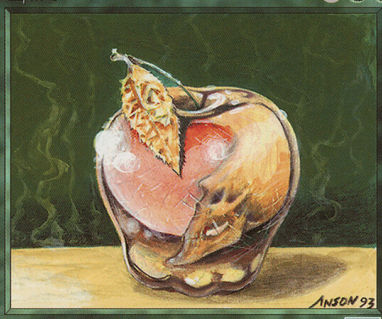
All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1



Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350

Lure 1

Enchant Creature

All creatures able to block enchanted creature do so.

When setting a snare, success depends not on the quality of the trap, but the quality of the bait.

Illus. Anson Maddocks

©1993-1999 Wizards of the Coast, Inc. 240/350