Life of Toshiro Umezawa 1

(As this Saga enters and after your draw step, add a lore counter.)

I — Choose one —
- Target creature gets +2/+2 until end of turn.

II
- Target creature gets -1/-1 until end of turn.
- You gain 2 life.

III — Exile this Saga, then return it to the battlefield transformed under your control.

2/3



Enchantment — Saga

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