Elvish Aberration 5



Creature — Elf Mutant

{T}: Add {G}{G}{G}.

Forestcycling {2} ({2}, *Discard this card: Search your library for a Forest card, reveal it, put it into your hand, then shuffle your library.*)

4/5

165/332 C
2XM • EN Johann Bodin

™ & © 2020 Wizards of the Coast

Elvish Aberration 5

Creature — Elf Mutant

{T}: Add {G}{G}{G}.

Forestcycling {2} ({2}, *Discard this card: Search your library for a Forest card, reveal it, put it into your hand, then shuffle your library.*)

4/5

165/332 C
2XM • EN Johann Bodin

™ & © 2020 Wizards of the Coast

Elvish Aberration 5

Creature — Elf Mutant

{T}: Add {G}{G}{G}.

Forestcycling {2} ({2}, *Discard this card: Search your library for a Forest card, reveal it, put it into your hand, then shuffle your library.*)

4/5

165/332 C
2XM • EN Johann Bodin

™ & © 2020 Wizards of the Coast

Elvish Aberration 5

Creature — Elf Mutant

{T}: Add {G}{G}{G}.

Forestcycling {2} ({2}, *Discard this card: Search your library for a Forest card, reveal it, put it into your hand, then shuffle your library.*)

4/5

165/332 C
2XM • EN Johann Bodin

™ & © 2020 Wizards of the Coast

Elvish Aberration 5



Creature — Elf Mutant

{T}: Add {G}{G}{G}.

Forestcycling {2} ({2}, *Discard this card: Search your library for a Forest card, reveal it, put it into your hand, then shuffle your library.*)

4/5

165/332 C
2XM • EN Johann Bodin

™ & © 2020 Wizards of the Coast