Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast

Eldrazi Monument 5

Artifact

Creatures you control get +1/+1 and have flying and indestructible.

At the beginning of your upkeep, sacrifice a creature. If you can't, sacrifice Eldrazi Monument.

"Gods don't die. They merely slumber."
—Ayli, Kamsa cleric

M 0290
M3C • EN
Mark Tedin

™ & © 2024 Wizards of the Coast