Winnowing



Sorcery

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

For each player, you choose a creature that player controls. Then each player sacrifices all other creatures they control that don't share a creature type with the chosen creature they control.

R 0043
ECL • EN ✒ David Palumbo

™ & © 2026 Wizards of the Coast

Winnowing

Sorcery

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

For each player, you choose a creature that player controls. Then each player sacrifices all other creatures they control that don't share a creature type with the chosen creature they control.

R 0043
ECL • EN ✒ David Palumbo

™ & © 2026 Wizards of the Coast

Winnowing

Sorcery

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

For each player, you choose a creature that player controls. Then each player sacrifices all other creatures they control that don't share a creature type with the chosen creature they control.

R 0043
ECL • EN ✒ David Palumbo

™ & © 2026 Wizards of the Coast

Winnowing

Sorcery

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

For each player, you choose a creature that player controls. Then each player sacrifices all other creatures they control that don't share a creature type with the chosen creature they control.

R 0043
ECL • EN ✒ David Palumbo

™ & © 2026 Wizards of the Coast

Winnowing

Sorcery

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

For each player, you choose a creature that player controls. Then each player sacrifices all other creatures they control that don't share a creature type with the chosen creature they control.

R 0043
ECL • EN ✒ David Palumbo

™ & © 2026 Wizards of the Coast

Winnowing

Sorcery

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

For each player, you choose a creature that player controls. Then each player sacrifices all other creatures they control that don't share a creature type with the chosen creature they control.

R 0043
ECL • EN ✒ David Palumbo

™ & © 2026 Wizards of the Coast

Winnowing

Sorcery

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

For each player, you choose a creature that player controls. Then each player sacrifices all other creatures they control that don't share a creature type with the chosen creature they control.

R 0043
ECL • EN ✒ David Palumbo

™ & © 2026 Wizards of the Coast

Winnowing

Sorcery

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

For each player, you choose a creature that player controls. Then each player sacrifices all other creatures they control that don't share a creature type with the chosen creature they control.

R 0043
ECL • EN ✒ David Palumbo

™ & © 2026 Wizards of the Coast

Winnowing

Sorcery

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

For each player, you choose a creature that player controls. Then each player sacrifices all other creatures they control that don't share a creature type with the chosen creature they control.

R 0043
ECL • EN ✒ David Palumbo

™ & © 2026 Wizards of the Coast

Winnowing

Sorcery

Convoke *(Your creatures can help cast this spell. Each creature you tap while casting this spell pays for {1} or one mana of that creature's color.)*

For each player, you choose a creature that player controls. Then each player sacrifices all other creatures they control that don't share a creature type with the chosen creature they control.

R 0043
ECL • EN ✒ David Palumbo

™ & © 2026 Wizards of the Coast