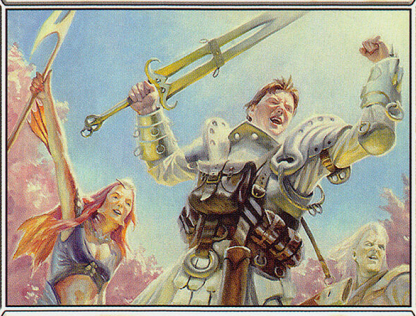
Marshal's Anthem

{2}{W}{W}



Enchantment

Multikicker {1}{W} *(You may pay an additional {1}{W} any number of times as you cast this spell.)*

Creatures you control get +1/+1.

When Marshal's Anthem enters the battlefield, return up to X target creature cards from your graveyard to the battlefield, where X is the number of times Marshal's Anthem was kicked.

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