
Hall of Echoes
Land
{T}: Add {C}.
{5}: This land becomes a copy of target creature you control until end of turn. The "legend rule" doesn't apply to permanents you control this turn.
R 0379
FRA • EN Serena Malyon
™ & © 2026 Wizards of the Coast


Hall of Echoes
Land
{T}: Add {C}.
{5}: This land becomes a copy of target creature you control until end of turn. The "legend rule" doesn't apply to permanents you control this turn.
R 0379
FRA • EN Serena Malyon
™ & © 2026 Wizards of the Coast


Hall of Echoes
Land
{T}: Add {C}.
{5}: This land becomes a copy of target creature you control until end of turn. The "legend rule" doesn't apply to permanents you control this turn.
R 0379
FRA • EN Serena Malyon
™ & © 2026 Wizards of the Coast


Hall of Echoes
Land
{T}: Add {C}.
{5}: This land becomes a copy of target creature you control until end of turn. The "legend rule" doesn't apply to permanents you control this turn.
R 0379
FRA • EN Serena Malyon
™ & © 2026 Wizards of the Coast