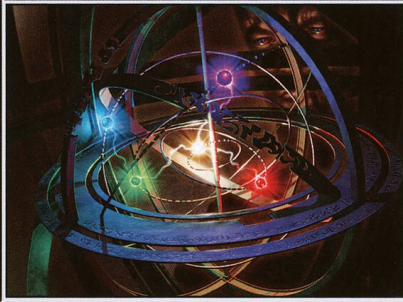


Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

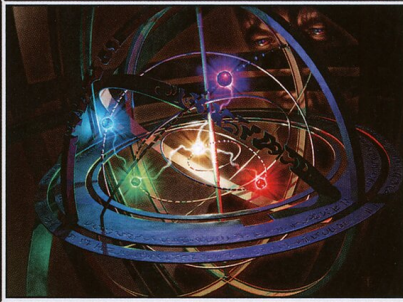
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

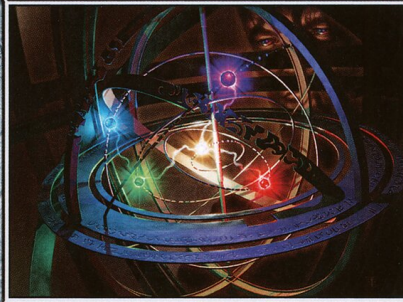
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

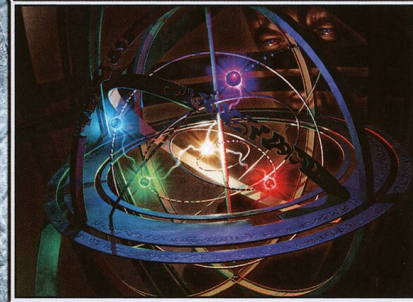
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

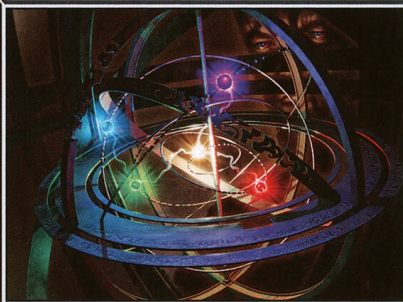
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

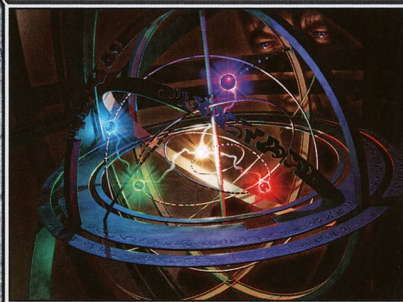
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

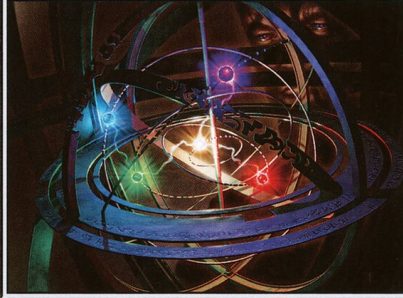
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

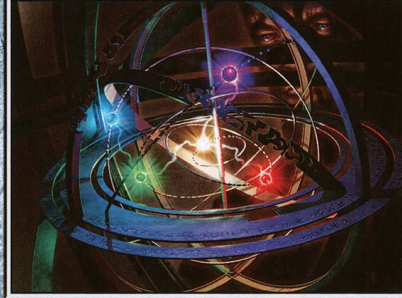
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

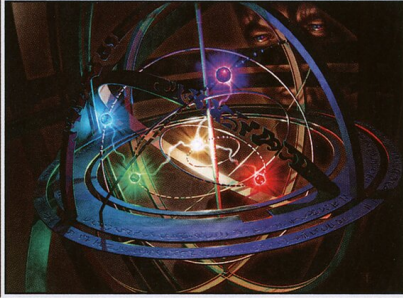
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

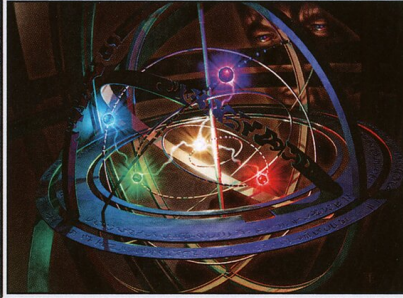
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

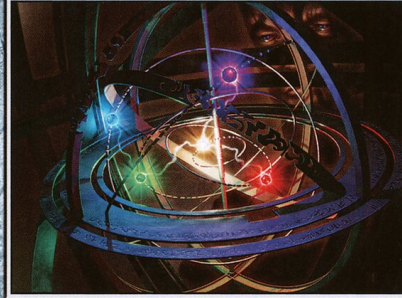
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

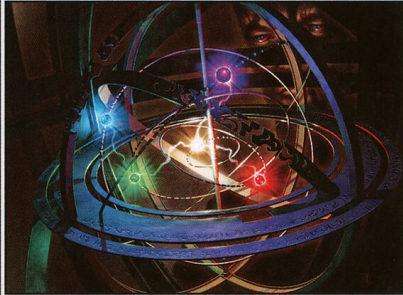
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

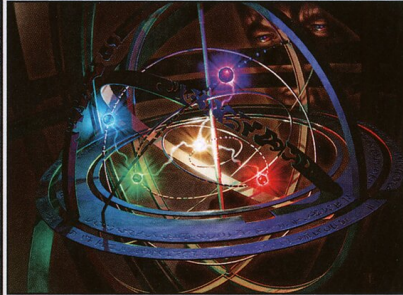
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

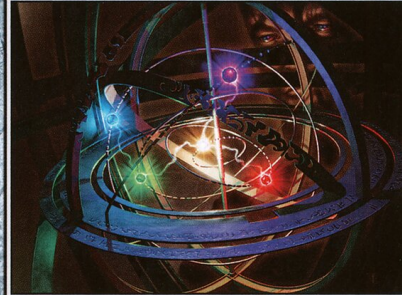
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993-2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

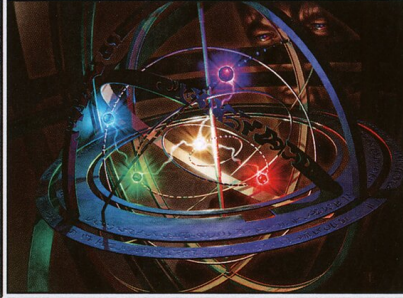
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

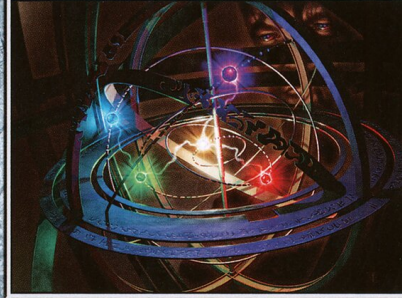
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

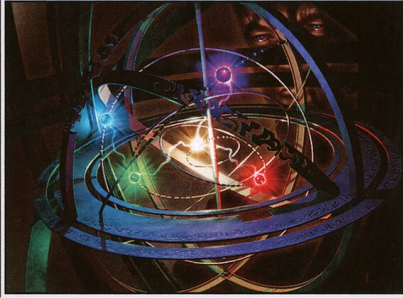
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

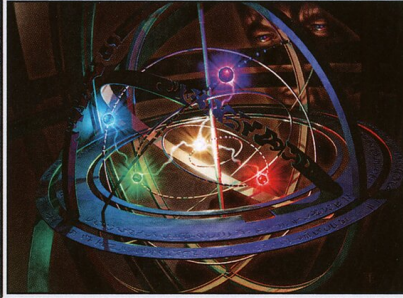
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

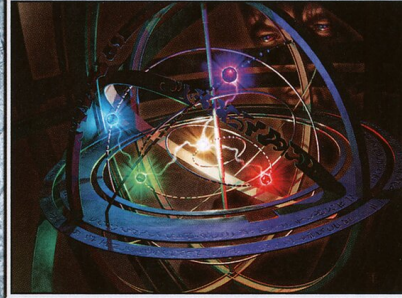
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

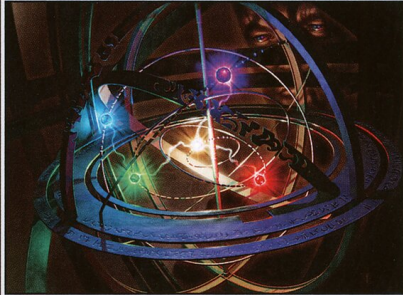
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

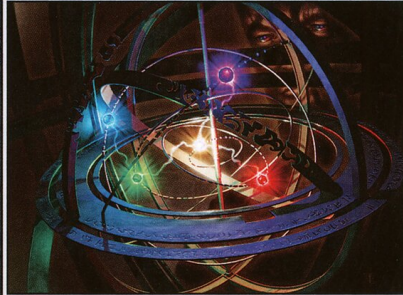
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

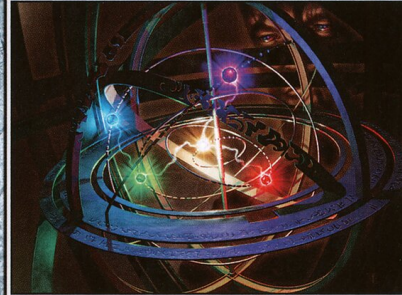
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

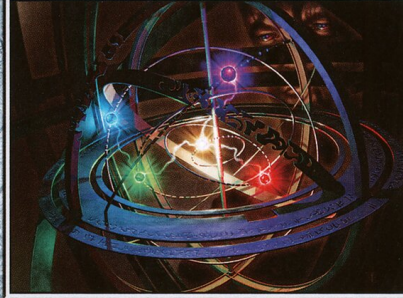
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

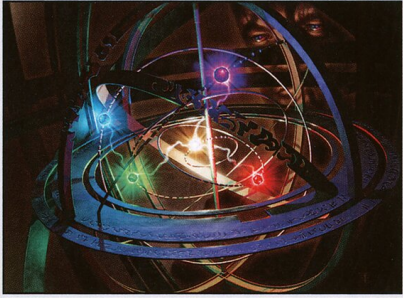
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

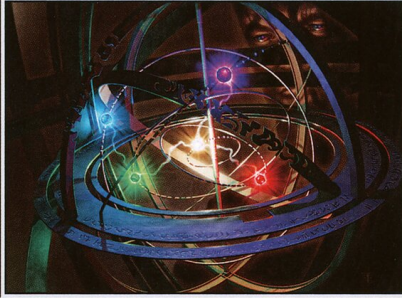
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

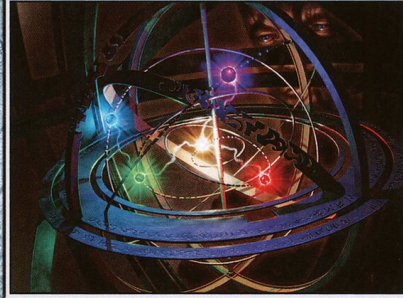
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

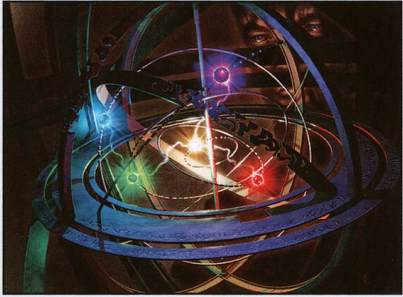
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

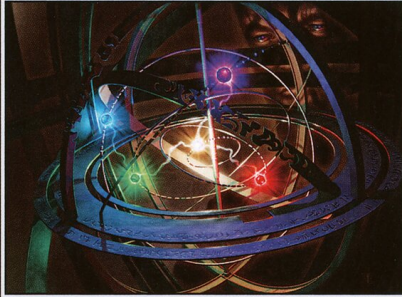
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

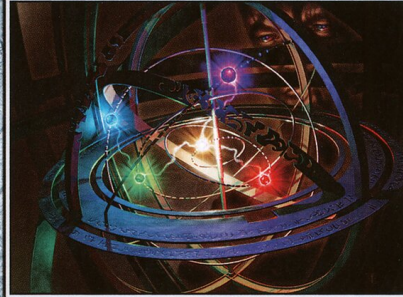
The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318

Armillary Sphere

2



Artifact



2, ♣, Sacrifice Armillary Sphere: Search your library for up to two basic land cards, reveal them, and put them into your hand. Then shuffle your library.

The mysterious purpose of two of the rings had eluded Esper mages—until now.

Franz Vohwinkel

™ & © 1993–2011 Wizards of the Coast LLC 242/318