Savage Ventmaw {4}{R}{G}



Creature — Dragon

Flying

Whenever Savage Ventmaw attacks, add {R}{R}{R}{G}{G}{G} to your mana pool. Until end of turn, this mana doesn't empty from your mana pool as steps and phases end.

4/4

191/309 U
C17 • EN
Slawomir Maniak
™ & © 2017 Wizards of the Coast

Savage Ventmaw {4}{R}{G}

Creature — Dragon

Flying

Whenever Savage Ventmaw attacks, add {R}{R}{R}{G}{G}{G} to your mana pool. Until end of turn, this mana doesn't empty from your mana pool as steps and phases end.

4/4

191/309 U
C17 • EN
Slawomir Maniak
™ & © 2017 Wizards of the Coast

Savage Ventmaw {4}{R}{G}

Creature — Dragon

Flying

Whenever Savage Ventmaw attacks, add {R}{R}{R}{G}{G}{G} to your mana pool. Until end of turn, this mana doesn't empty from your mana pool as steps and phases end.

4/4

191/309 U
C17 • EN
Slawomir Maniak
™ & © 2017 Wizards of the Coast

Savage Ventmaw {4}{R}{G}

Creature — Dragon

Flying

Whenever Savage Ventmaw attacks, add {R}{R}{R}{G}{G}{G} to your mana pool. Until end of turn, this mana doesn't empty from your mana pool as steps and phases end.

4/4

191/309 U
C17 • EN
Slawomir Maniak
™ & © 2017 Wizards of the Coast

Savage Ventmaw {4}{R}{G}

Creature — Dragon

Flying

Whenever Savage Ventmaw attacks, add {R}{R}{R}{G}{G}{G} to your mana pool. Until end of turn, this mana doesn't empty from your mana pool as steps and phases end.

4/4

191/309 U
C17 • EN
Slawomir Maniak
™ & © 2017 Wizards of the Coast

Savage Ventmaw {4}{R}{G}

Creature — Dragon

Flying

Whenever Savage Ventmaw attacks, add {R}{R}{R}{G}{G}{G} to your mana pool. Until end of turn, this mana doesn't empty from your mana pool as steps and phases end.

4/4

191/309 U
C17 • EN
Slawomir Maniak
™ & © 2017 Wizards of the Coast

Savage Ventmaw {4}{R}{G}

Creature — Dragon

Flying

Whenever Savage Ventmaw attacks, add {R}{R}{R}{G}{G}{G} to your mana pool. Until end of turn, this mana doesn't empty from your mana pool as steps and phases end.

4/4

191/309 U
C17 • EN
Slawomir Maniak
™ & © 2017 Wizards of the Coast

Savage Ventmaw {4}{R}{G}

Creature — Dragon

Flying

Whenever Savage Ventmaw attacks, add {R}{R}{R}{G}{G}{G} to your mana pool. Until end of turn, this mana doesn't empty from your mana pool as steps and phases end.

4/4

191/309 U
C17 • EN
Slawomir Maniak
™ & © 2017 Wizards of the Coast

Savage Ventmaw {4}{R}{G}

Creature — Dragon

Flying

Whenever Savage Ventmaw attacks, add {R}{R}{R}{G}{G}{G} to your mana pool. Until end of turn, this mana doesn't empty from your mana pool as steps and phases end.

4/4

191/309 U
C17 • EN
Slawomir Maniak
™ & © 2017 Wizards of the Coast