Bloodbraid Marauder



Creature — Human Berserker

Bloodbraid Marauder can't block.

Delirium — This spell has cascade as long as there are four or more card types among cards in your graveyard. *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/1

116/303 R
MH2 • EN Kari Christensen

™ & © 2021 Wizards of the Coast

Bloodbraid Marauder

Creature — Human Berserker

Bloodbraid Marauder can't block.

Delirium — This spell has cascade as long as there are four or more card types among cards in your graveyard. *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/1

116/303 R
MH2 • EN Kari Christensen

™ & © 2021 Wizards of the Coast

Bloodbraid Marauder

Creature — Human Berserker

Bloodbraid Marauder can't block.

Delirium — This spell has cascade as long as there are four or more card types among cards in your graveyard. *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/1

116/303 R
MH2 • EN Kari Christensen

™ & © 2021 Wizards of the Coast

Bloodbraid Marauder



Creature — Human Berserker

Bloodbraid Marauder can't block.

Delirium — This spell has cascade as long as there are four or more card types among cards in your graveyard. *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/1

116/303 R
MH2 • EN Kari Christensen

™ & © 2021 Wizards of the Coast

Bloodbraid Marauder

Creature — Human Berserker

Bloodbraid Marauder can't block.

Delirium — This spell has cascade as long as there are four or more card types among cards in your graveyard. *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/1

116/303 R
MH2 • EN Kari Christensen

™ & © 2021 Wizards of the Coast

Bloodbraid Marauder

Creature — Human Berserker

Bloodbraid Marauder can't block.

Delirium — This spell has cascade as long as there are four or more card types among cards in your graveyard. *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/1

116/303 R
MH2 • EN Kari Christensen

™ & © 2021 Wizards of the Coast

Bloodbraid Marauder



Creature — Human Berserker

Bloodbraid Marauder can't block.

Delirium — This spell has cascade as long as there are four or more card types among cards in your graveyard. *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/1

116/303 R
MH2 • EN Kari Christensen

™ & © 2021 Wizards of the Coast

Bloodbraid Marauder

Creature — Human Berserker

Bloodbraid Marauder can't block.

Delirium — This spell has cascade as long as there are four or more card types among cards in your graveyard. *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/1

116/303 R
MH2 • EN Kari Christensen

™ & © 2021 Wizards of the Coast

Bloodbraid Marauder

Creature — Human Berserker

Bloodbraid Marauder can't block.

Delirium — This spell has cascade as long as there are four or more card types among cards in your graveyard. *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

3/1

116/303 R
MH2 • EN Kari Christensen

™ & © 2021 Wizards of the Coast