The Super Hero Civil War

3

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)



I — Gain control of up to two target creatures with total mana value 6 or less for as long as this Saga remains on the battlefield.

II — Creatures you control get +1/+1 and gain vigilance until end of turn.

III — Target creature you control fights up to one other target creature.

Enchantment — Saga

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