
Faramir, Prince of Ithilien
Legendary Creature — Human Noble
At the beginning of your end step, choose an opponent. At the beginning of that player's next end step, you draw a card if they didn't attack you that turn. Otherwise, create three 1/1 white Human Soldier creature tokens.
The City was made more fair than it had ever been, even in the days of its first glory.
3/3
R 0202
LTR ★ EN ➤ Tomas Duchek
© MEE
™ & © 2023 Wizards of the Coast


Faramir, Prince of Ithilien
Legendary Creature — Human Noble
At the beginning of your end step, choose an opponent. At the beginning of that player's next end step, you draw a card if they didn't attack you that turn. Otherwise, create three 1/1 white Human Soldier creature tokens.
The City was made more fair than it had ever been, even in the days of its first glory.
3/3
R 0202
LTR ★ EN ➤ Tomas Duchek
© MEE
™ & © 2023 Wizards of the Coast


Faramir, Prince of Ithilien
Legendary Creature — Human Noble
At the beginning of your end step, choose an opponent. At the beginning of that player's next end step, you draw a card if they didn't attack you that turn. Otherwise, create three 1/1 white Human Soldier creature tokens.
The City was made more fair than it had ever been, even in the days of its first glory.
3/3
R 0202
LTR ★ EN ➤ Tomas Duchek
© MEE
™ & © 2023 Wizards of the Coast


Faramir, Prince of Ithilien
Legendary Creature — Human Noble
At the beginning of your end step, choose an opponent. At the beginning of that player's next end step, you draw a card if they didn't attack you that turn. Otherwise, create three 1/1 white Human Soldier creature tokens.
The City was made more fair than it had ever been, even in the days of its first glory.
3/3
R 0202
LTR ★ EN ➤ Tomas Duchek
© MEE
™ & © 2023 Wizards of the Coast