
Iymrith, Desert Doom
Legendary Creature — Dragon
Flying
Iymrith, Desert Doom has ward 4 as long as it's untapped.
Whenever Iymrith deals combat damage to a player, draw a card. Then if you have fewer than three cards in hand, draw cards equal to the difference.
5/5
290 M
AFR • EN
Antonio José Manzanedo
™ & © 2021 Wizards of the Coast


Iymrith, Desert Doom
Legendary Creature — Dragon
Flying
Iymrith, Desert Doom has ward 4 as long as it's untapped.
Whenever Iymrith deals combat damage to a player, draw a card. Then if you have fewer than three cards in hand, draw cards equal to the difference.
5/5
290 M
AFR • EN
Antonio José Manzanedo
™ & © 2021 Wizards of the Coast


Iymrith, Desert Doom
Legendary Creature — Dragon
Flying
Iymrith, Desert Doom has ward 4 as long as it's untapped.
Whenever Iymrith deals combat damage to a player, draw a card. Then if you have fewer than three cards in hand, draw cards equal to the difference.
5/5
290 M
AFR • EN
Antonio José Manzanedo
™ & © 2021 Wizards of the Coast


Iymrith, Desert Doom
Legendary Creature — Dragon
Flying
Iymrith, Desert Doom has ward 4 as long as it's untapped.
Whenever Iymrith deals combat damage to a player, draw a card. Then if you have fewer than three cards in hand, draw cards equal to the difference.
5/5
290 M
AFR • EN
Antonio José Manzanedo
™ & © 2021 Wizards of the Coast