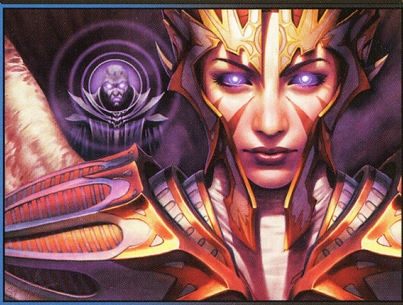


Soul Ransom

2



Enchantment — Aura

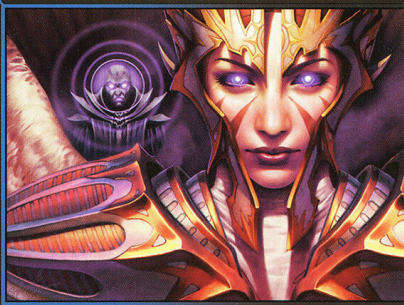
Enchant creature
You control enchanted creature.
Discard two cards: Soul Ransom's controller sacrifices it, then draws two cards. Only any opponent may activate this ability.

Steve Argyle

™ & © 2013 Wizards of the Coast 198/249

Soul Ransom

2



Enchantment — Aura

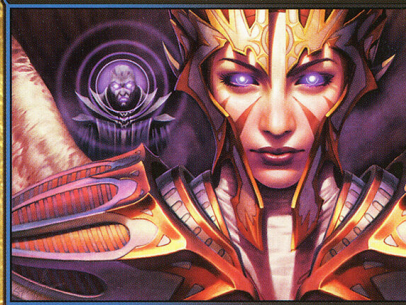
Enchant creature
You control enchanted creature.
Discard two cards: Soul Ransom's controller sacrifices it, then draws two cards. Only any opponent may activate this ability.

Steve Argyle

™ & © 2013 Wizards of the Coast 198/249

Soul Ransom

2



Enchantment — Aura

Enchant creature
You control enchanted creature.
Discard two cards: Soul Ransom's controller sacrifices it, then draws two cards. Only any opponent may activate this ability.

Steve Argyle

™ & © 2013 Wizards of the Coast 198/249

Soul Ransom

2



Enchantment — Aura

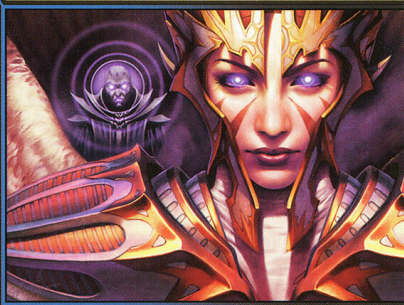
Enchant creature
You control enchanted creature.
Discard two cards: Soul Ransom's controller sacrifices it, then draws two cards. Only any opponent may activate this ability.

Steve Argyle

™ & © 2013 Wizards of the Coast 198/249

Soul Ransom

2



Enchantment — Aura

Enchant creature
You control enchanted creature.
Discard two cards: Soul Ransom's controller sacrifices it, then draws two cards. Only any opponent may activate this ability.

Steve Argyle

™ & © 2013 Wizards of the Coast 198/249

Soul Ransom

2



Enchantment — Aura

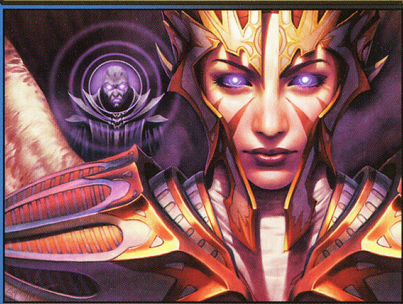
Enchant creature
You control enchanted creature.
Discard two cards: Soul Ransom's controller sacrifices it, then draws two cards. Only any opponent may activate this ability.

Steve Argyle

™ & © 2013 Wizards of the Coast 198/249

Soul Ransom

2



Enchantment — Aura

Enchant creature
You control enchanted creature.
Discard two cards: Soul Ransom's controller sacrifices it, then draws two cards. Only any opponent may activate this ability.

Steve Argyle

™ & © 2013 Wizards of the Coast 198/249

Soul Ransom

2



Enchantment — Aura

Enchant creature
You control enchanted creature.
Discard two cards: Soul Ransom's controller sacrifices it, then draws two cards. Only any opponent may activate this ability.

Steve Argyle

™ & © 2013 Wizards of the Coast 198/249

Soul Ransom

2



Enchantment — Aura

Enchant creature
You control enchanted creature.
Discard two cards: Soul Ransom's controller sacrifices it, then draws two cards. Only any opponent may activate this ability.

Steve Argyle

™ & © 2013 Wizards of the Coast 198/249