

Sporeback Wolf

1



Creature — Wolf

As long as it's your turn, Sporeback Wolf gets +0/+2.

*The mushrooms growing in the wolves' fur possess curative properties incredible enough to tempt many alchemists into risking their lives to track one down.*

2/2

490

DBL • EN

C

NICHOLAS ELIAS

™ & © 2022 Wizards of the Coast

Sporeback Wolf

1



Creature — Wolf

As long as it's your turn, Sporeback Wolf gets +0/+2.

*The mushrooms growing in the wolves' fur possess curative properties incredible enough to tempt many alchemists into risking their lives to track one down.*

2/2

490

DBL • EN

C

NICHOLAS ELIAS

™ & © 2022 Wizards of the Coast

Sporeback Wolf

1



Creature — Wolf

As long as it's your turn, Sporeback Wolf gets +0/+2.

*The mushrooms growing in the wolves' fur possess curative properties incredible enough to tempt many alchemists into risking their lives to track one down.*

2/2

490

DBL • EN

C

NICHOLAS ELIAS

™ & © 2022 Wizards of the Coast

Sporeback Wolf

1



Creature — Wolf

As long as it's your turn, Sporeback Wolf gets +0/+2.

*The mushrooms growing in the wolves' fur possess curative properties incredible enough to tempt many alchemists into risking their lives to track one down.*

2/2

490

DBL • EN

C

NICHOLAS ELIAS

™ & © 2022 Wizards of the Coast