Wrong Turn



Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

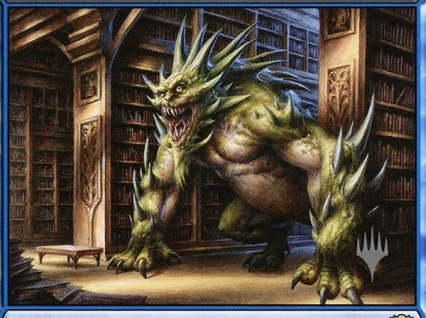
Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn



Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

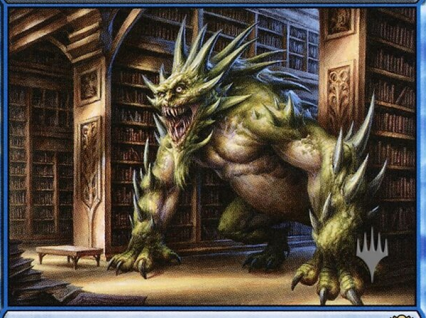
Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn



Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn



Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

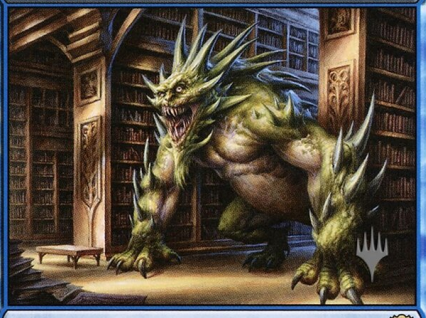
Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn



Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

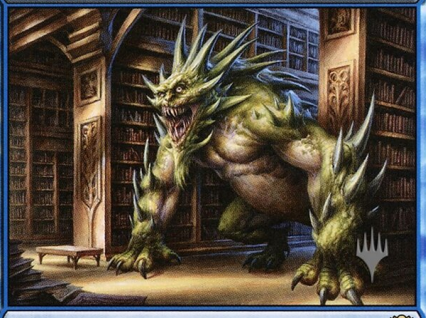
Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn



Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn



Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

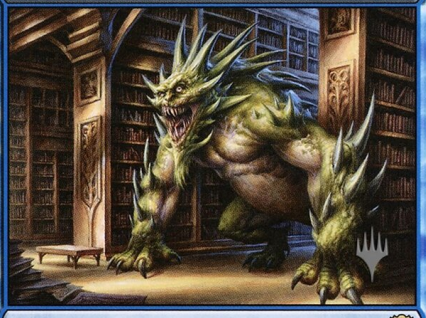
Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn



Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

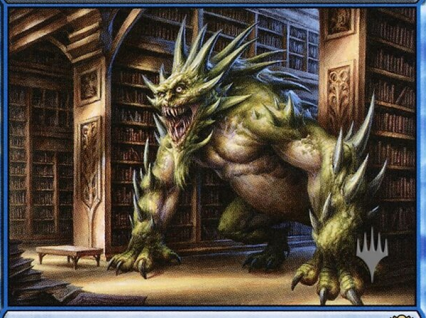
Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn



Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn



Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

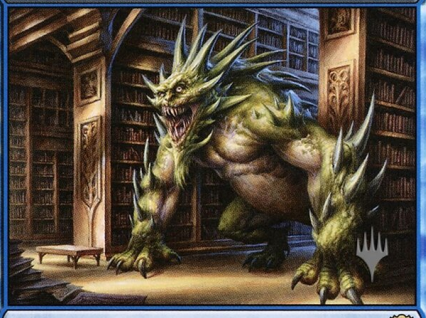
Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn



Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

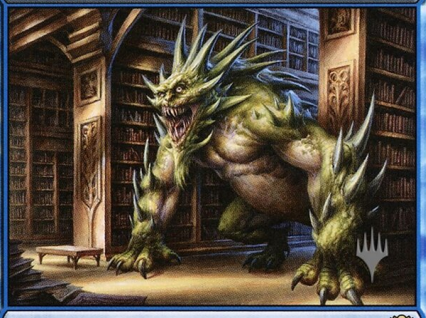
Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn



Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast

Wrong Turn

Instant

Target opponent gains control of target creature. *(If an attacking or blocking creature changes controllers, it's removed from combat.)*

Its bewildered bellow was met with a stern "shh."

107/361 R
CMR • EN
Filip Burburan

™ & © 2020 Wizards of the Coast