Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350

Lobotomy 2UB



Sorcery

Look at target player's hand and choose a card other than a basic land card from it. Search that player's graveyard, hand, and library for all cards with the same name as the chosen card and remove them from the game. Then that player shuffles his or her library.

Illus. D. Alexander Gregory
©1993–2000 Wizards of the Coast, Inc. 255/350